



EUROPEAN COMMISSION
DIRECTORATE-GENERAL FOR JUSTICE AND CONSUMERS

Unit C4: Democracy, Union Citizenship and Anti-Corruption

European Cooperation Network on Elections

Meeting of the Working Group on AI in Electoral Processes

28 May 2026

Location: Online

Minutes

On 28 May 2026, the European Cooperation Network on Elections' Working Group on AI in Electoral Processes met online to discuss the state of play of the preparation of the guidance on AI in electoral processes and exchange views on the topics to be covered, following the extensive stakeholder consultation conducted in April and May 2026.

Update on ongoing work

COM provided an update on the feedback received from the extensive consultation conducted with different categories of stakeholders for the preparation of the guidance, and presented a list of topics envisaged for the guidance.

Roundtable discussion

During the roundtable discussion, Working Group members broadly supported the proposed structure and topics of the guidance. **FI**, **HU** and **NL** welcomed the initiative, highlighting that the guidance would be a timely and useful document for authorities in charge of elections. They stressed the importance of showcasing best practices, including on awareness raising and voter education, as well as addressing challenges linked to deepfakes and the use of large language models (LLMs) in electoral contexts.

FI stressed the importance of addressing questions related to the interpretation and application of the existing legislative framework in the context of AI and elections, in particular with regard to its potential impact on voters' choices.

PT highlighted the need to address risks and best practices for both election management bodies and actors involved in political campaigning.

HU referred to challenges encountered during its recent elections, notably the increased use of AI-generated content. **HU** also highlighted the importance of addressing AI-

generated content, including deepfakes, and suggested that the guidance could include practical examples illustrating how such challenges have been addressed.

NL welcomed the inclusion of issues related to LLMs, including chatbots, in the guidance and shared experiences from recent local elections, where inaccurate information had been disseminated through online tools.

COM stressed that the upcoming guidance would address the use of LLMs in election contexts. It also mentioned different existing safeguards implemented by AI developers, including restrictions preventing the provision of answers that could influence individual voting choices.

IE expressed interest in the use of Search Engine Optimisation (SEO) techniques in electoral contexts to improve the visibility and performance of official websites and ensure that AI systems and LLMs rely on accurate information.