

#### IRELAND FACTSHEET

DECEMBER 2015

### DIGITAL CONTRACTS FOR EUROPE



### What is the untapped potential of cross-border e-commerce in the Ireland?

#### **Businesses**

Despite the rapid growth of e-commerce, most businesses in Ireland do not yet make the most of the Digital Single Market.

Only 21% of Irish retailers sell online to consumers in other EU countries while twice as many (42%) sell online in their own country.







Differences in national contract laws are a significant obstacle for cross-border sales for almost half of Irish retailers (45%) currently selling online.

that are either active or interested in online cross-border trade would 'definitely' or 'to some extent' start or increase their online cross-border sales.





Consumers in Ireland also miss out on the potential of broader choice of products and better prices. Only 28% buy online from other EU countries, while 41% buy online in their own country.

Three out of ten consumers' top concerns about buying online from other EU countries are related to key contract law rights, such as non-delivery of their order, delivery of a wrong or damaged product, or repair and replacement of a faulty product.

**66% of Irish consumers** who accessed four popular types of **digital content** (music, games, anti-virus software and cloud storage) over the last 12 months **had at least one problem** relating to the quality, access or terms

and conditions of the content they had paid for. Moreover, 48% had at least one problem with content that they did not pay for with money.



### What solution is the European Commission proposing?

The Commission is proposing two Directives: one for digital content and another for goods. Together they will ensure that the same key contract law rules apply across the EU for online purchases of goods and the supply of digital content.

#### **Businesses**

#### How will these Directives improve life for businesses in Ireland?

Businesses in Ireland will be able to supply digital content and sell goods online to consumers throughout the EU, based on the same set of contract law rules. This will increase legal certainty and create a business friendly environment.

When supplying digital content, businesses will avoid the



cost of legal fragmentation which is emerging due to the lack of EU wide rules and the fact that some Member States are starting to put into place specific national legislations. When selling goods, Irish businesses will save the

costs of adapting to the contract law rules of every Member State they wish to sell in.



Common rules across the EU will reduce contract law-related consumer concerns. More **consumers** will be encouraged **to start buying online from other EU countries**, thus

creating a market of up to **70 million** online cross-border buyers. This will open up new markets and will be par-



ticularly beneficial for small and medium enterprises (SMEs), who need to build their customer-base and often need to go beyond their home market.

#### Consumers

#### How will these Directives improve life for consumers in Ireland?

Consumers in Ireland will have access to offers from more traders across the EU and will therefore benefit from a **wider choice of products**, at **more competitive prices**.

Consumers will have specific rights with a high level of protection when accessing digital content and buying

goods online. For digital content, the rules will apply regardless of whether consumers pay with money or give their personal data to the supplier in order to access the content (e.g. by simply registering).

#### DIGITAL CONTENT:



**Supplier's liability for defects:** If the digital content is defective, the consumer can ask for a remedy. There will be no time limit to the supplier's liability for such defects, because –

unlike goods - digital content is not subject to wear and tear.



**Reversal of burden of proof:** If the digital content is defective, it will not be up to the consumer to prove that the defect existed at the time of supply, but rather for the sup-

plier to prove that this is not the case. This is important considering the technical nature of digital content where it can be especially difficult for consumers to prove the cause of a problem.



**Right to end a contract:** Consumers will have the right to terminate long-term contracts, and contracts to which the supplier makes major changes.

#### GOODS:



**Reversal of the burden of proof for two years:** Currently in Ireland, for a period of 6 months a consumer asking for a remedy for a defective product does not have to prove

that the defect existed at the time of delivery; it is up to the seller to prove the opposite. The time period during which the seller has this burden of proof will now be extended to two years.



**Minor defects:** If the seller is unable or fails to repair or replace a defective product, consumers will now have the right to terminate the contract and be reimbursed also in cases of minor defects.

# How will these Directives contribute to economic growth?

Removing contract law-related obstacles will facilitate cross-border trade.



The increased economic activity is expected to **increase EU GDP** by **€4 billion** from its current level.



**Ireland's GDP** in particular is expected to increase by about **€37.8 million**.



Increased competition will drive consumer prices down throughout the EU. This will lead to additional consumer welfare and is estimated to increase household consumption in the EU by **€18 billion** from its current level.



In **Ireland**, the decrease of consumer prices is estimated to increase household consumption by  $\in$ 217 million.

#### SOURCES:

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Věra Jourová, Commissioner for Justice, Consumers and Gender Equality 😏 #VeraJourova
Directorate-General for Justice and Consumers 😏 #EU\_consumer 📑 EUJustice 🛗 EUJustice

## #DigitalSingleMarket http://ec.europa.eu/justice/dsm



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