

#DigitalSingleMarket

RO

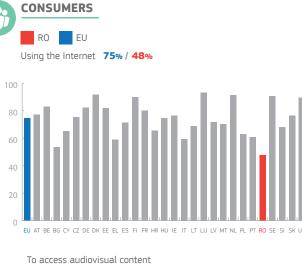
# Digital Single Market - country sheet

The European Commission has made it a priority to create a Digital Single Market by breaking down barriers for citizens and businesses. In order to achieve this, the Digital Single Market Strategy is built on three pillars:

- 1. Better access for consumers and businesses to digital goods and services across Europe
- 2. Creating the right conditions for digital networks and services to flourish
- 3. Maximising the growth potential of the Digital Economy

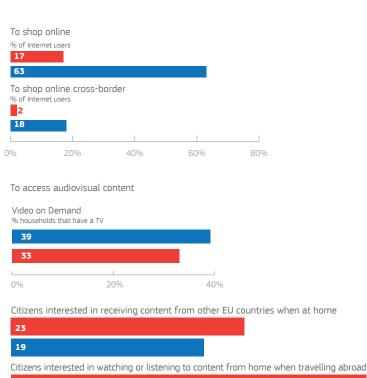
#### **KEY FACTS AND FIGURES**

1. Better access for consumers and businesses to digital goods and services across Europe



To access audiovisual conte Music. Videos and Games





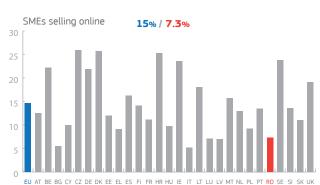
35							
27							
		1					
0%	5%	10%	15%	20%	25%	30%	35%

#### RO Digital Single Market - country sheet





ΕU



Problems for selling online:

outer pie: EU inner pie: RO

Delivery costs are too high



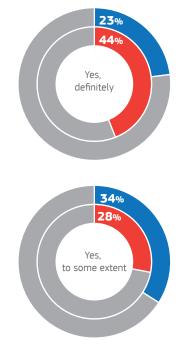


Don't know the rules to be followed

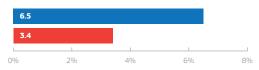




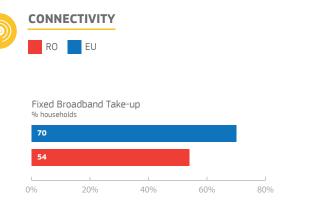
Would you start or increase your online sales to other EU countries?



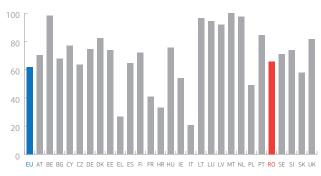
SMEs selling online cross-border

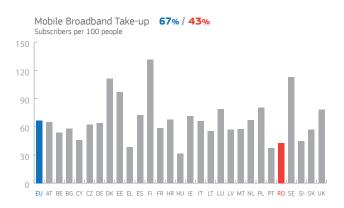




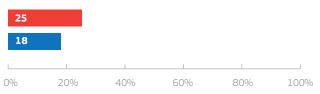


Fast Broadband (Next-Generation Access) Coverage 62% / 66% % households, out of all households





Fast Broadband (Next-Generation Access) Rural Coverage % households (rural = below 100 people per km2)





## TRUST AND SECURITY

# RO EU

What concern do you have when using the Internet for things like banking or shopping online?

You are concerned about someone misusing your personal data 28 43 You are concerned about the security of online payments 36 42 You prefer conducting the transaction in person e.g. so you can inspect the product yourself or ask a real person about it 35 26 You are concerned about not receiving the goods or services that you buy online 22 22 Other 4 3 None 19 18 Don't know 5 2 0% 10% 50% 20% 40% 30%

## 3. Maximising the growth potential of the Digital Economy



DIGITAL SKILLS AND JOBS

RO EU

Basic Digital Skills - People able to send emails, use editing tools, install new devices, etc.



2.8				
1.3				
L		1		
096	1%	2%	3%	
People v	who have nev	ver used the l	nternet	
39				

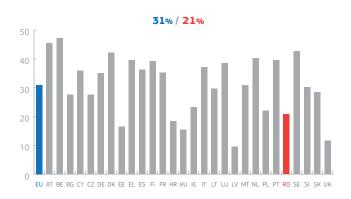
38				
0%	10%	20%	30%	40%

skills

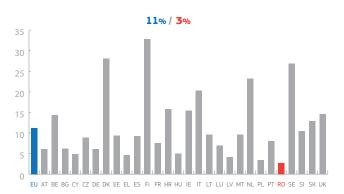
## **BUSINESSES USING ICT**

#### RO EU

Businesses that use an Enterprise Resource Planning (ERP) software package, to share information between different functional areas (e.g. accounting, planning, production, marketing)



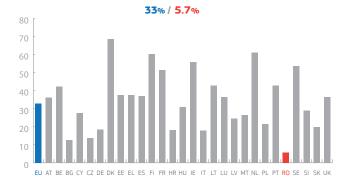
Businesses that purchase cloud computing services, to host the enterprise's database or for accounting software applications for example



PUBLIC SERVICES

#### RO EU

eGovernment Users returning filled forms to public authorities, out of Internet users

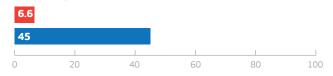


#### ePrescription

General practitioners who use electronic networks to transfer prescriptions to pharmacists

60			
27		1	
0%	20%	40%	60%
Pre-filled Fo	orms a that is pre-filled in public serv	ces' online forms	

(notably on the basis of information already submitted by users) Score (0 to 100)



Complete country sheet of the Digital Economy and Society Index: https://ec.europa.eu/digital-agenda/en/scoreboard/romania